**Sprint Review 2**

* Features implemented

**Implemented split screen functionality and camera movement**

* Issues fixed

**Updated the player movement so now both players can jump and can control their characters separately**

* Implementation review

**The implementation went rather smoothly. Maria had some difficulty getting the split screen implemented, but Kieren and Caleb were more experienced and were able to help.**

* Changes made

**Changes to player movement**

* Plans for next sprint

**- Implement the progress bar to show how far along the players are**

**- Implement a finish line to end the game**

**- Implement a wall jump**

**- Implement more ways to overcome obstacles**

* Scrum review

**The scrum went well. Next time, we should set time aside beforehand to assign tasks. Definitely the kanban board is very helpful.**